CLASSES & FLEETS

How to grow them

How to keep them strong





Introductions & Objective



Agenda

- Classes vs Fleets
- Boats
- Fleets
- Classes
- Lessons Learned
- What others do
- Summary



"I met my Life through Sailing"

Ontario Sailing Association





Classes vs Fleets

- Two separate but similar drivers
- They work together but they have different roles.
 - Fleets are where the "rubber hits the road"
 - Classes coordinate and manage
 - They are the sum (plus) of the fleets
 - They need different types of thinking sometime





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 - Who probably wants to sail it?
 - Why do they want to sail it?
 - Why yours vs whatever else is out there now?



Pitch

- Optimist
- Laser
- Finn
- 29r
- 49r
- Lightning



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- Preach it



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- Reinforce it to the fleet



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- Make it your mantra
- Do things that reinforce it



Fleets

- Fleets are where the action is.
- Fleets are where the fun is
- Fleets are made up sparkplugs and others
- You need a mix/balance of people
 - Sparkplugs
 - Disciples
 - Participants



People are key

- What brings them out?
 - Fun
 - Competition
 - Being amongst friends
 - Meeting new people
 - Being part of a meaningful team
 - Other things?



Fun – How do we make it happen?

- Schedule events (races and social)
- Balance what most want to do (survey)
- Do different things (mix it up target rich)
- Let the weaker teams win/improve
- Educate
- Signature events
- Set Goals
- ?



Competition – How do we make it happen?

- Schedule appropriately
- Spontaneous
- Different Courses
- Other fleets Challenges
- ?



How do we find people?

- Sailors who are Friends
- Sailing schools
- Other fleets (Head-hunting)
- Non sailors
 - Friends
 - Co workers
 - Bars?
- ? (open houses)



How do we build the Group?

 What do we do to make people feel they belong?



Supply of Boats

- Builders
- Other owners
- Fleet scouts
- Club owned
- Sugar Daddy
- ?



Classes

- Classes grow when the Fleets grow and multiply
- Classes make and manage the Class Rules
- Different Sparkplugs (long-term)
- Coordinate (races social events)
- Educate (best practices/cross pollinate)
- Communicate



Some Class watch outs

- Needs different skills and timeframes
- Be careful of the "Peter Principle"
- Analyze and understand the class
- Democracy and transparency
- Politics (bad tapes)
- Overextend (\$, Time, Commitments)
- Bad or fuzzy rules



Things only Class organizations can do

- Change the Specs or Rules
- Boat Grants
- Organize Shipments
- Keep the history/memories
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What else?





Change as required

- Race Formats
- Social Events
- The boat itself
- 3

- Change for a good reason!
- Think it through, but don't overthink it.

Always ask the questions

What are we doing well?

What do we need to improve?

What do we need to stop doing?



Summary

- Know your Boat
- Cultivate all the sailors or potential sailors you can get
- Make it Fun
- Help people contribute/participate
- Work together Volunteers are precious
- Change as needed



Your Opinion Matters

Please "check-in" to this session on the Sailing Leadership Forum app and complete the session survey

Or

Complete one of the yellow survey forms in the back of the room and drop in the box

Thank you for attending this session





